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Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-1001. No hints or codes are available from (650) 628-1001.

Mailing Address: Electronic Arts Technical Support

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Redwood City, CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

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Proof of Purchase
The Simpsons™ Game
1556305



XBOX 360

XBOX
LIVE

THE SIMPSONS GAME™



MATT
GROENING



⚠ WARNING Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

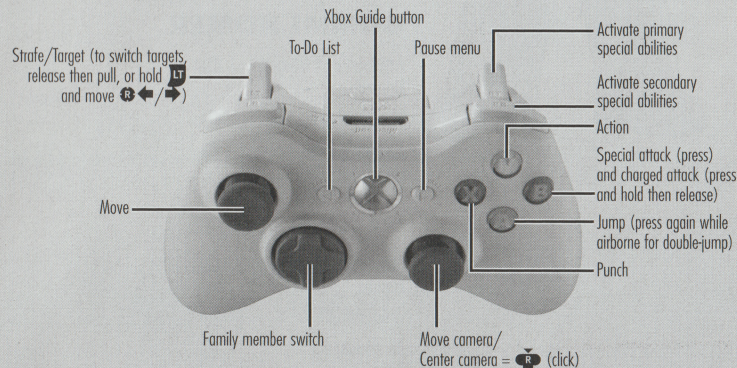
COMPLETE CONTROLS

When the Simpsons realize they are living in a video game, each member of the family discovers their own unique video game power. Lisa is very spiritual. Bart unleashes his alter ego, Bartman. Marge is good at nagging. Homer is good at eating. Read on for the common gameplay controls as well as each Simpson's special abilities.

- When you re-play an episode, you can press **B** to skip some cut scenes.

GENERAL GAMEPLAY

These are the common controls for all Simpson family members.



- Want to really sock it to an enemy? Try this power combo: **X**, **X**, **Y**!

NOTE: You cannot switch Simpson characters when either your current character or your buddy is in a certain state, like jumping, climbing, or gliding.

NOTE: For more information on each character's special charged-up attack (in **bold**), see *Power Meter* on p. 4.

WWW.EA.COM



HOMER

- Burp stun **B**
Power Burp **B** (press and hold then release)

HOMER BALL

- Activate/exit Homer Ball **RT**
 Forward burst **X**
 Downward smash **X** while in air

GUMMI HOMER

- Activate/exit Gummi Homer **RB**
 Shoot gummi ammo **B**
 Target Gummi Homer **LT**

HELIUM HOMER

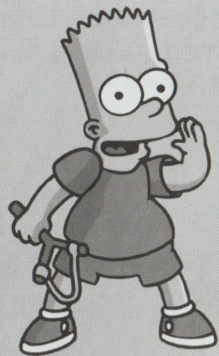
- Activate/exit Helium Homer **Y**
 Gain altitude **A**
 Jet forward **X**

BART

- Activate/shoot slingshot **B**
 Target slingshot **LT**
Power Shot **B** (press and hold then release)

BARTMAN

- Bartman cape glide **RT** (hold) while airborne
 Fire grapple **Y**
 Move forward on wires **LS** ↑
 Turn around on wires **LS** ←/→
 Drop down from wires **LS** ↓
 Jump from wires **LS** ←/→ plus **A**



LISA

- Activate sax/Sax stun **B**
Saxophone Spin **B** (press and hold then release)

HAND OF BUDDHA

- Enter/exit Hand of Buddha **Y** at meditation port when prompted
 Move Hand of Buddha **LS**
 Pick up object **RT** (hold; release to drop object)
 Move Hand of Buddha faster **RB** (hold)
 Lightning **B**
 Freeze **A**
 Power Flick **X**



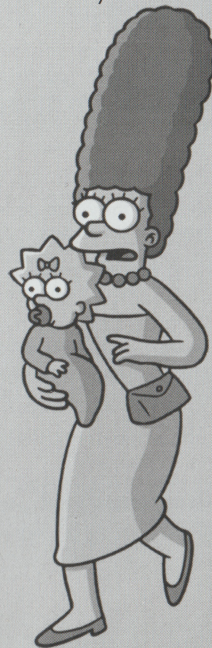
- Lisa can only enter Hand of Buddha at Buddha statues.

MARGE

- Megaphone Blowback** **B** (press and hold then release)
 Deploy Maggie (activate switches) **Y** at Maggie port when prompted

MOB MARGE

- Gather mob **B**
 Order single mob member **LT** to target then **B** to order

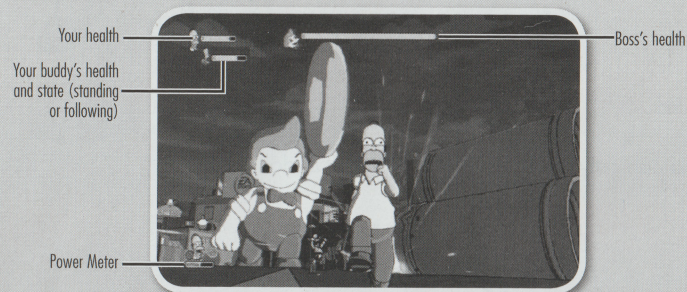


PLAYING THE GAME

Get ready for a Simpsons video game adventure like no other! When the Simpsons find out they live inside a video game, they'll need all their skills to discover the evil genius who stuck them there! They'll even need special power-up video game skills to complete their existential quest!

NOTE: You can control how much chatter you hear from characters in the game. From the Main menu or Pause menu, select **OPTIONS** and then **AUDIO**, then move the Verbosity slider left to hear less player chatter or right to hear more.

GAME SCREEN



POWER METER

Some of the Simpsons' special abilities cost Power. Eliminating enemies fills the Power Meter, and each Simpson has something they can collect to fill it.

The Simpsons also have special charged-up versions of their attacks. Once you fill the meter past the halfway marker, the charged attack becomes available by pressing and holding **B**. Release **B** to fire. Using the power charged-up attack depletes the meter, so dispatch more baddies or collect more of the special item to keep those powerful attacks coming!

- Earn six trophies (they don't all have to be for the same character) to increase the Power Meter capacity for each family member.

TIP: Find every collectible in the game to fill the family's meters with infinite Power!

Power Charged-Up Attack

Homer

Power Burp

Bart

Power Shot

Lisa

Saxophone Spin

Marge

Megaphone Blowback

Effect

More powerful blast

Stronger shot with radial damage effect

Knocks down enemies and does heavy damage

Powerful megaphone blast

Power Fill Item

Food

Special ammo*

Lotus flowers

Batteries

* Bart's special ammo is different in different episodes. From crystals to baseballs to pinecones, Bart will use whatever's handy to take down bad guys.

NAVIGATING SPRINGFIELD

Why walk when you can take the bus? Springfield has an extensive transportation system to get you where you want to go in a hurry. The bus stops also serve as your interface for changing characters. Just approach a bus stop, press **Y**, and either select another location on the Springfield map to visit or choose to play as a new character. You can also access the Springfield Map System from the To-Do List (press **BACK**).

- The map (press **BACK** then **Y**) can come in really handy in certain episodes, for example in Medal of Homer where it shows you the location of all the white flags.

COLLECTIBLES

FAMILY MEMBER COLLECTIBLES

Each Simpson family member has certain things only they collect. For Marge, it's Try-n-Save coupons. For Homer, it's Duff bottle caps. Lisa collects Malibu Stacy seals, while Bart gathers Krusty the Clown coupons. If a family member finds all of his or her collectibles in an episode, you get a trophy. Every six trophies earned increases the family's Power Meters.

CLICHÉS

Ah, video game clichés. Double-jumps, pressure pads, breakable crates—where would the history of gaming be without them? Comic Book Guy alerts you each time you uncover a new one.

SAVING AND LOADING

The *Simpsons™ Game* automatically saves your progress to the Xbox 360® Hard Drive or an Xbox 360 Memory Unit every time you pass a checkpoint, gain a collectible, or earn an achievement. When you boot up the game you can either load a previously saved game or select an empty save slot to start a new game profile.

When you load your game later, you must re-start at the last checkpoint, but you keep all collectibles gathered up to your most recent save point.

OTHER GAME MODES

TWO-PLAYER

Call over a friend and take on all the game episodes together in two-player mode. You can only play the episodes as the designated family members. If you try to start Mob Rules as Bart, for instance, the game asks you to switch to Lisa or Marge.

NOTE: Two-player gameplay is only available in game episodes and some Time Challenges. It is not available in the Land of Chocolate tutorial episode, the Springfield hub, or certain Time Challenges.

TIME CHALLENGES

Time Challenges are exciting mini-games you can tackle on your own or with a friend. After you complete an episode, you can choose REPLAY EPISODE from the Main menu and then choose that episode's Time Challenge. Finish the Land of Chocolate episode, for example, to unlock a Time Challenge in which you must destroy all the evil chocolate bunnies before time runs out.

When you beat a Time Challenge, your time posts to the leaderboards the next time you access them online.

XBOX LIVE®

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CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

XBOX LIVE FEATURES

Log in to Xbox LIVE to view your Time Challenge times on the leaderboards and see how you measure up against other *The Simpsons Game* players around the world. You can also earn Xbox LIVE achievements by finding all of each type of collectible, completing Time Challenges, and more.

YOU PLAYED THE GAME. NOW PLAY THE MUSIC.



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"The Simpsons Theme"

Written by Danny Elfman

Published by Fox Film Music Corp. (BMI)

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